



FUBAR

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discarded.

BATTLESPACE
PUBLISHING



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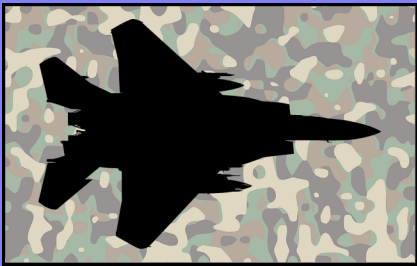
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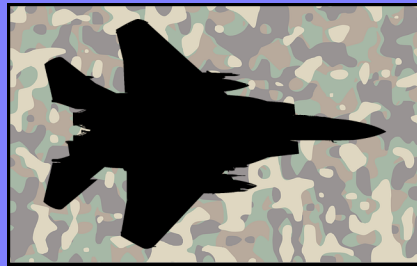


AIR SUPERIORITY

Reaction

Reveal after "Fire Support" is played, cancel the effect for air support missions.

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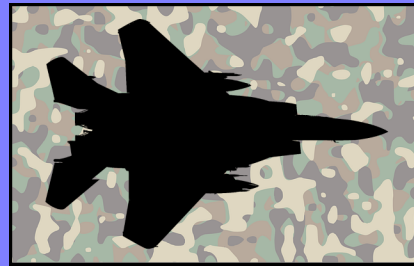


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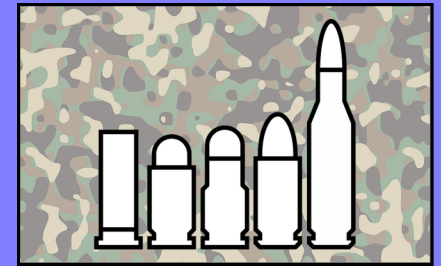


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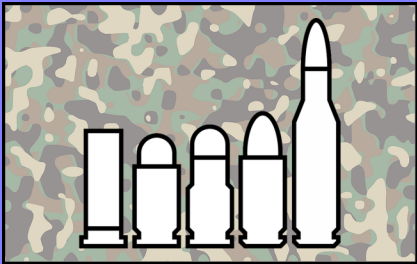


AMMUNITION SHORTAGE

Reaction

Reveal after an opponent plays a "Fire Support" card and select an enemy platoon, every section in that platoon that attacks receives 1 shock.

BATTLESPACE
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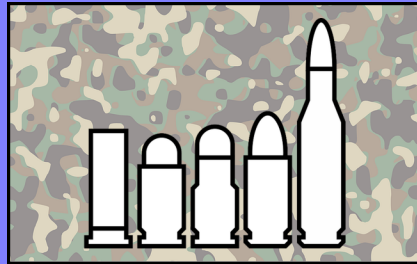


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Reveal after an opponent plays a "Fire Support" card and select an enemy platoon, every section in that platoon that attacks receives 1 shock.

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ASYMMETRICAL

Reaction

Reveal after a command die is rolled, it is rolled again, count the lower roll.

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Reaction

Reveal after a command die is rolled, it is rolled again, count the lower roll.

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ASYMMETRICAL

Reaction

Reveal after a command die is rolled, it is rolled again, count the lower roll.

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CENTRE OF GRAVITY

Battlefield

Select a Centre of Gravity, if only you have sections within 1 range band then remove a "FUBAR" from your hand or give a "FUBAR" to your opponent.

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CENTRE OF GRAVITY

Battlefield

Select a Centre of Gravity, if only you have sections within 1 range band then remove a "FUBAR" from your hand or give a "FUBAR" to your opponent.

BATTLESPACE
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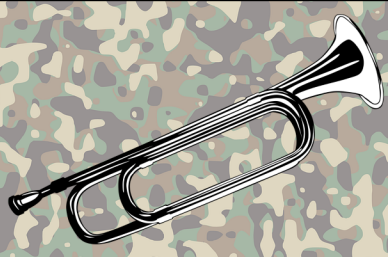


CHARGE

Action

Select a platoon that can reach close assault. Move the platoon so 1+ sections reach close assault. Add +1 to all close assault rolls.

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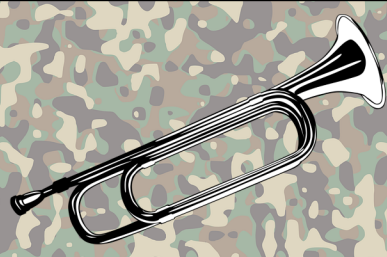


CHARGE

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Select a platoon that can reach close assault. Move the platoon so 1+ sections reach close assault. Add +1 to all close assault rolls.

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CHARGE

Action

Select a platoon that can reach close assault. Move the platoon so 1+ sections reach close assault. Add +1 to all close assault rolls.

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CO ACTION

Action

Roll CO's command die, perform command actions with CO.

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CO ACTION

Action

Roll CO's command die, perform command actions with CO.

BATTLESPACE
PUBLISHING



CO ACTION

Action

Roll CO's command die, perform command actions with CO.

BATTLESPACE
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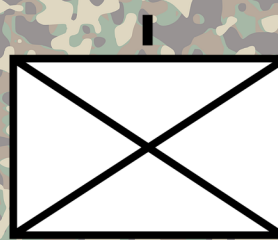


COMPANY ACTION

Action

Perform either a command or move action with each platoon in your army.

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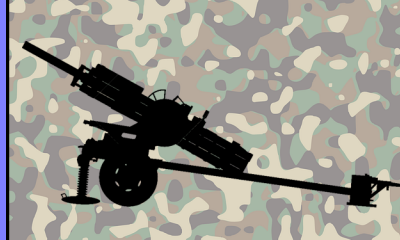


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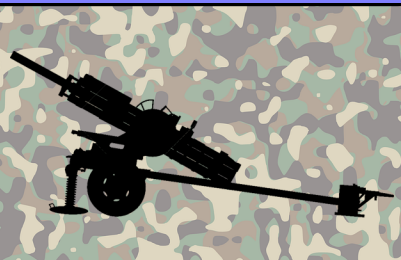


COUNTER-BATTERY

Reaction

Reveal after "Fire Support" is played, cancel the effect for artillery missions.

BATTLESPACE
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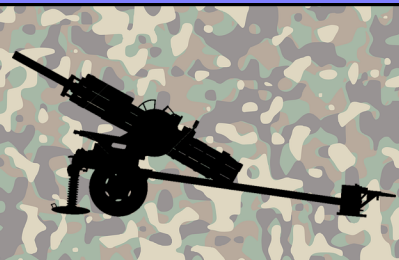


COUNTER-BATTERY

Reaction

Reveal after "Fire Support" is played, cancel the effect for artillery missions.

BATTLESPACE
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COUNTER-BATTERY

Reaction

Reveal after "Fire Support" is played, cancel the effect for artillery missions.

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FIRE SUPPORT

Action

Reduce the delay of all fire missions, strike with any appropriate fire missions.

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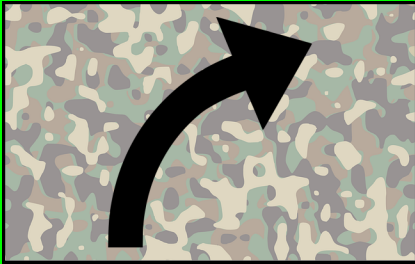


FIRE SUPPORT

Action

Reduce the delay of all fire missions, strike with any appropriate fire missions.

BATTLESPACE
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FIRE SUPPORT

Action

Reduce the delay of all fire missions, strike with any appropriate fire missions.

BATTLESPACE
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FIREFIGHT

Battlefield

Both players perform attacks with their platoons simultaneously.

BATTLESPACE
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FIREFIGHT

Battlefield

Both players perform attacks with their platoons simultaneously.

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FUEL SHORTAGE

Reaction

Reveal after an opponent plays a "Company Action" or "Platoon Action" card and select an enemy platoon, every section in that platoon that moves receives 1 shock.

BATTLESPACE
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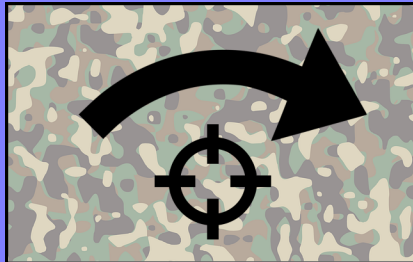


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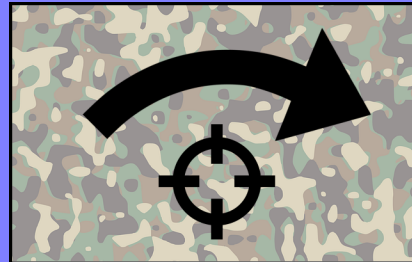


LEAPFROG

Reaction

Reveal after "Firefight" is played, select a platoon and don't fire it, move it at the end of the firefight.

BATTLESPACE
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LEAPFROG

Reaction

Reveal after "Firefight" is played, select a platoon and don't fire it, move it at the end of the firefight.

BATTLESPACE
PUBLISHING



LEAPFROG

Reaction

Reveal after "Firefight" is played, select a platoon and don't fire it, move it at the end of the firefight.

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LOCAL LEADERSHIP

Action

Select a platoon, perform a move and a command action in either order.

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LOCAL LEADERSHIP

Action

Select a platoon, perform a move and a command action in either order.

BATTLESPACE
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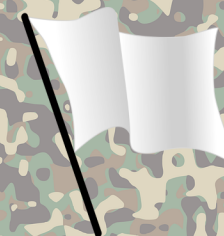


LOCAL LEADERSHIP

Action

Select a platoon, perform a move and a command action in either order.

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MORALE

Battlefield

Both players perform morale checks with their relevant platoons.

BATTLESPACE
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MORALE

Battlefield

Both players perform morale checks with their relevant platoons.

BATTLESPACE
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OPPORTUNITY

Reaction

Reveal after an opponent's card is played, you benefit from the effect instead of them.

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ORBITAL SUPREMACY

Reaction

Reveal after a "Fire Support", "Counter-Battery", "Air Superiority", or "Orbital Supremacy" card is played to cancel the effects.

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ORBITAL SUPREMACY

Reaction

Reveal after a "Fire Support", "Counter-Battery", "Air Superiority", or "Orbital Supremacy" card is played to cancel the effects.

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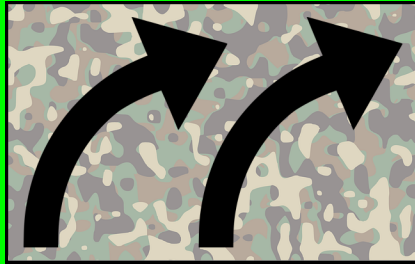


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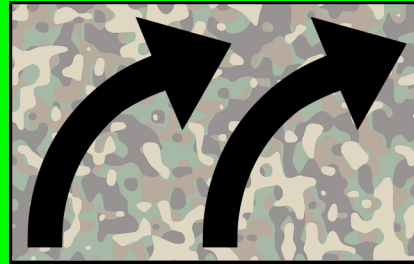


OVERWHELMING FIRE SUPPORT

Action

Perform fire support twice.

BATTLESPACE
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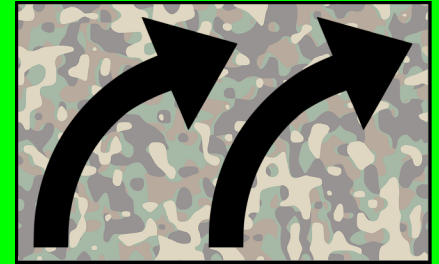


OVERWHELMING FIRE SUPPORT

Action

Perform fire support twice.

BATTLESPACE
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OVERWHELMING FIRE SUPPORT

Action

Perform fire support twice.

BATTLESPACE
PUBLISHING



PERSISTENT FIRE

Action

Select a platoon, attack with up to half the sections.

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PERSISTENT FIRE

Action

Select a platoon, attack with up to half the sections.

BATTLESPACE
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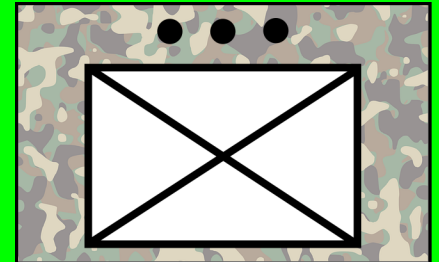


PERSISTENT FIRE

Action

Select a platoon, attack with up to half the sections.

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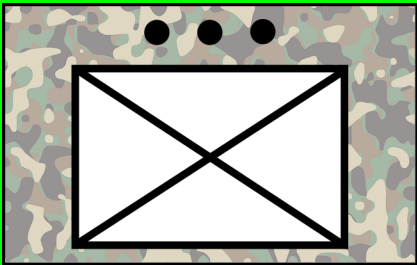


PLATOON ACTION

Action

Perform either a command or move action with one platoon in your army.

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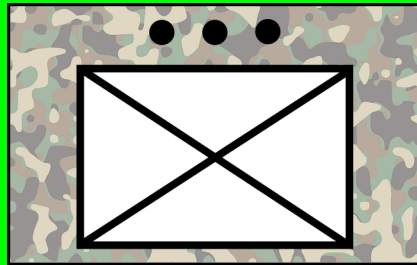


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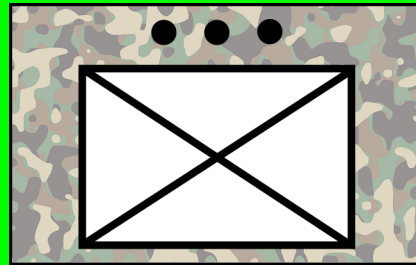


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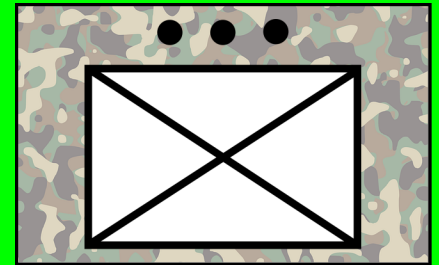


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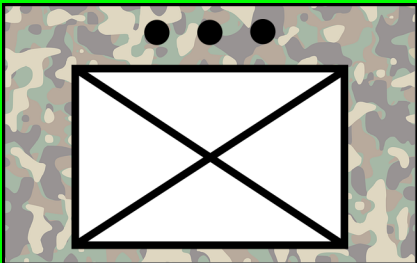


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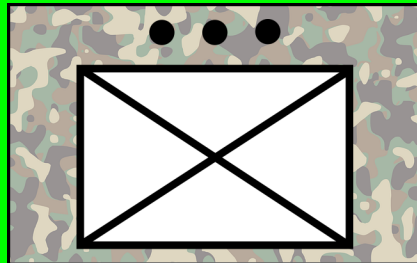


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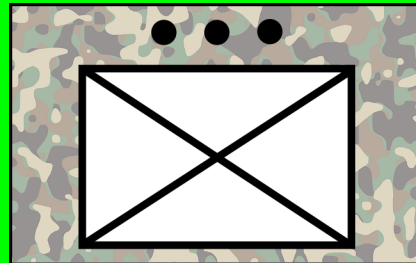


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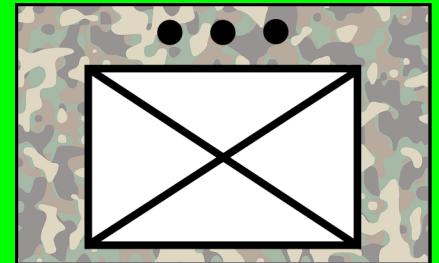


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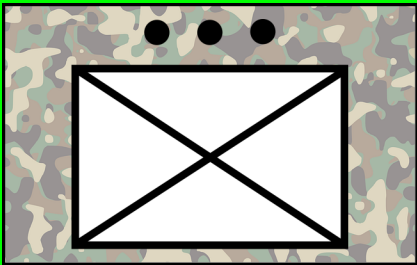


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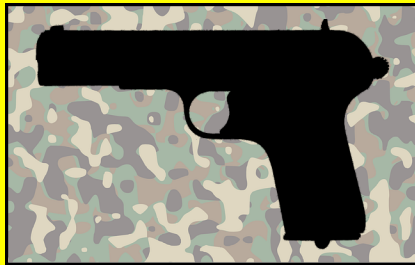


PLATOON ACTION

Action

Perform either a command or move action with one platoon in your army.

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PURGE

Battlefield

Select a section with shock, remove it from the game, search the hand or deck and remove a "FUBAR".

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PURGE

Battlefield

Select a section with shock, remove it from the game, search the hand or deck and remove a "FUBAR".

BATTLESPACE
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PURGE

Battlefield

Select a section with shock, remove it from the game, search the hand or deck and remove a "FUBAR".

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RALLY

Action

Select a platoon, remove 1 shock from each section.

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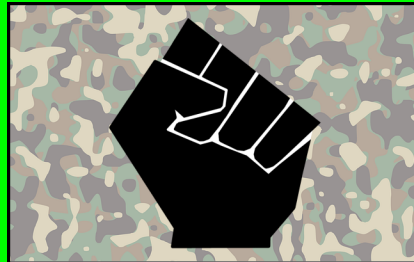


RALLY

Action

Select a platoon, remove 1 shock from each section.

BATTLESPACE
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RALLY

Action

Select a platoon, remove 1 shock from each section.

BATTLESPACE
PUBLISHING



RESOURCEFUL

Battlefield

Select a card in the discard pile and shuffle it into the deck.

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RESOURCEFUL

Battlefield

Select a card in the discard pile and shuffle it into the deck.

BATTLESPACE
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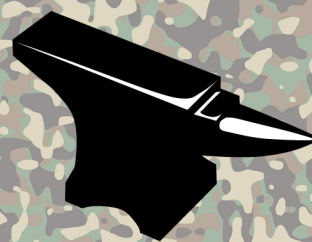


RESOURCEFUL

Battlefield

Select a card in the discard pile and shuffle it into the deck.

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STEADFAST

Reaction

Reveal after "Morale" is played, select a platoon, it is exempt from the morale card.

BATTLESPACE
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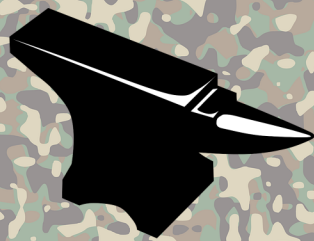


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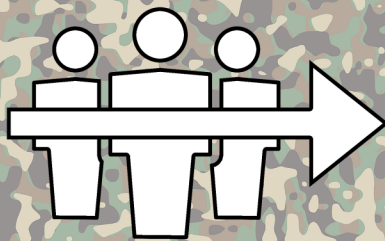


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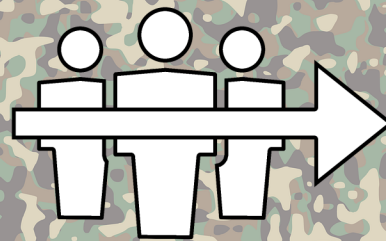


TELEPORT

Action

Select a platoon in your staging area on a move or attack order. Deploy it within 1 range band of its objective. Adjudicate close assaults as needed.

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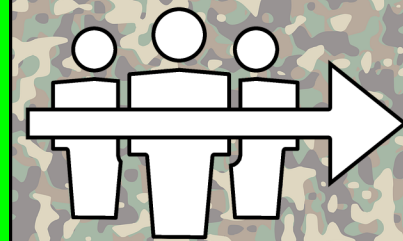


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